Wallingford, CT 06492 • 617.335.7457 • Ksrim@aol.com

HIGHER EDUCATION TEACHING

Interim Director of the Instructional Design Program Associate Teaching Professor Assistant Teaching Professor Part-Time Instructor January 2024 – December 2024 July 2022 – Present August 2016 –June 2022 August 2014 – July 2016

Quinnipiac University Hamden, CT

Teaching Experience

Design, develop and teach graduate level, fully online courses in the Masters in Instructional Design & Technology program in the School of Education

- IDN525: Foundations of Instructional Design (Fall 2014 Present)
- IDN528: Collaborative Design for Digital Environments (Spring 2015 Present)
- IDN529: Educational Media Design Lab (Fall 2015 Present)
- IDN532: Design for Online Learning (Summer 2020 Present)
- IDN535: Emerging Technology for Teaching & Learning (Spring 2020 Present)
- IDN538: Learning Experience Design (Fall 2025 Present)
- IDN550: Capstone Experience (Spring 2016 Present)
- IDN555: Internship (Spring 2025 Present)

University Service Contributions

- Faculty Senate Information Technology Committee (Fall 2016 Present)
 - o Chair (Fall 2023 Spring 2025)
 - o Vice Chair (Fall 2022 Spring 2023)
- Chair, School of Education Innovation & Technology Committee (Fall 2018 Present)
- Leader, School of Education Online Faculty Group (Spring 2017 Present)
- Voter Engagement Committee (Fall 2018 Present)
- School of Education Curriculum and Assessment Review Committee (Fall 2022 Present)
- Chair, Learning Management System Review Committee (Spring Fall 2024)
- Artificial Intelligence Teaching & Learning Committee (Fall 2023 Spring 2024)
- Inclusive Excellence Community of Practice (Fall 2021 Spring 2024)
- Computing @QU Working Group (Fall 2023 Spring 2024)
- Online Faculty Advisory Group (Fall 2021 Spring 2022)
- Augmented Reality & Virtual Reality Working Group (Fall 2021 Spring 2022)
- School of Education Faculty Development Committee (Spring 2017 Spring 2021)
- Faculty Senate Library Committee (Fall 2018 Spring 2020)

Additional Roles

QUADS Faculty (Quinnipiac University Advancing Diversity in Science)

Fall 2022 - Present

- Faculty representation on the leadership team (Fall 2023 Summer 2024)
- Manage social media, photograph events
- Organization, facilitation and support of activities during QUADS Summer Experience

Advising & Mentorship

Fall 2022 - Present

- Advising instructional design students each semester and post-graduation
- Mentorship of medical students completing Capstone projects focused on education
- Peer mentoring of new online faculty at the university

INSTRUCTIONAL DESIGN

Lead Instructional Designer & Instructional Design Consultant

eLearning Innovation Milford, NH

October 2012 – August 2016

- Managed a team of instructional designers in the design, development and implementation of online courses and programs in accordance with standards of quality for a variety of clients in higher education
- Established, implemented and monitored project management processes for new clients
- Communicated expectations and project vision to internal instructional designers and external stakeholders

Instructional Designer (Institute for Learning)

Online Learning Consortium Newburyport, MA

May 2014 – November 2015

- Developed, revised, and supported creative, high quality and innovative online faculty development workshops around trending topics in online higher education
- Advised and supported facilitators and participants in the Advanced Online Teaching Certificate Program

Director of Instructional Design

American Sentinel University Aurora, CO

March 2012 - April 2014

- Established and applied standards of best practice in online teaching to a small for-profit university
- Designed innovative online programs and courses in collaboration with the Provost and Deans
- Developed, organized and implemented a process for course development, revision, and maintenance
- Built and managed a team of instructional designers, technologists and course developers to produce high
 quality online courses, ensure consistency throughout the student experience, and incorporate new
 technologies

Instructional Designer (QUOnline)

Quinnipiac University Hamden, CT

March 2010 – February 2012

- Partnered with faculty to guide and support the development of online and blended courses and programs
- Produced creative solutions for the online delivery of undergraduate and graduate course content
- Researched, promoted and implemented emerging technologies to support online learning innovation

Senior Instructional Designer (eLearning & Instructional Support)

Lesley University Cambridge, MA

June 2007 – March 2010

- Collaborated with faculty and Deans on designing and developing online and hybrid courses and programs
- Identified effective learning technologies and innovative pedagogy to enhance online teaching and learning
- Developed, implemented and moderated various modalities of professional development for faculty

Educational Technologist (Instructional Technology Group)

Emerson College Boston, MA

September 2006 – June 2007

- Advised faculty in the assessment, design, and creation of course websites to enhance student learning
- Supported faculty in the integration of technology into the curriculum
- Developed and maintained documentation for educational technology, software and tools

Instructional Designer (Department of Online Teaching & Learning)

Simmons College Boston, MA

June 2002 – September 2006

- Designed an effective framework for online delivery of three fully online programs
- Provided instructional design consultation and support to instructors in the School for Health Studies
- Supported online students through facilitating orientation, writing documentation and answering inquiries

INSTRUCTIONAL DESIGN CONSULTING

Brandeis University	Waltham, MA	03/2015 - 06/2015
Hesser College	Manchester, NH	03/2012 - 06/2012
University of Maine	Farmington, ME	02/2011 - 06/2012

CURRICULUM DESIGN & DEVELOPMENT

Quinnipiac University April 2014 - Present

Assisted in the creation and continued improvement of the Masters in Instructional Design & Technology program Designed courses including IDN525, IDN528, IDN529, IDN555; Co-designed IDN 532, IDN535 & IDN550 Developed and taught Online Teaching Boot Camp to faculty university-wide during Spring and Summer 2020

Online Learning Consortium

Spring 2015

Developed the curriculum for Designing Gamified Learning Environments, an eight-day virtual workshop

Lesley University Fall 2008 – Fall 2009

Wrote and developed ECOMP 6204: Course Design, Development and Strategies Developed curriculum for the Online Course Development Certificate & Online Teaching Certificate

PRESENTATIONS & POSTERS

Meaningful Self-Care for Online Faculty	March 5, 2025
Quinnipiac University One Book, One University Workshop	Virtual

Imagining Better Futures: How Imagination Can Inspire Us to Move ForwardFebruary 19, 2025Quinnipiac University School of Education Scholarly TalkNorth Haven, CT

AI in Education: Insights from Human Voices

Quinnipiac University School of Education Panel Discussion

April 18, 2024

North Haven, CT

Generative Artificial Intelligence for Teaching & Learning

Quinnipiac University School of Education Technology Committee Workshop

March 7, 2024

North Haven, CT

Generative Artificial Intelligence: Friend or Foe?October 11, 2023Quinnipiac University School of Education Scholarly TalkNorth Haven, CT

Communities of Practice in Online LearningMay 13, 2022Quinnipiac University Summit on Online EducationVirtual

KDISTENIS ROLLDCALLT

KRISTEN S. BOURGAULT	['
Creating Collaborative, Social Spaces for Physically Distant Faculty NERCOMP Annual Conference	March 1 – March 31, 2021 Virtual
A Quick Guide to Online Teaching: Seven Tips for Going Online Quickly Quinnipiac University School of Education	March 16, 2020 Virtual
Learner Journey Maps as a Course Design Tool iDesign Learning Asynchronous Conference	July 8, 2019 Virtual
Engaging Students Through Video Discussion NERCOMP Annual Conference	March 28, 2018 Providence, RI
Demystifying Social Media for Media-Curious Faculty NERCOMP Annual Conference	March 14, 2012 Providence, RI
Mobile Learning for Online Faculty Quinnipiac University's Technology Users Group	November 10, 2010 Hamden, CT
<u>PUBLICATIONS</u>	
Gordon, M. & Bourgault, K. (2024, March 20). Opinion: The challenge for teapartner. CT Insider.	achers to embrace AI as a
Devine, J. L., Bourgault, K. S., and Schwartz, R. N. (2020). Using the Online Cap Authentic Learning. TechTrends 64, 606-615.	bstone Experience to Support
<u>AWARDS</u>	

EDUCATION

Quinnipiac University

MS Interactive Media and Communications Quinnipiae University Hamden, CT	May 2020
MS Instructional Design for Online Learning Capella University Virtual	September 2005
BA Web Design & Development Simmons College Boston, MA	May 2002

2021, 2022

BA

Center for Excellence in Teaching Award Nominee

ADGES & CERTIFICATIONS	
Leading with Impact Training Quinnipiac University North Haven, CT	November 2024
Mental Health First Aid for Higher Education Quinnipiae University North Haven, CT	October 2024
Teaching in the Age of Artificial Intelligence Workshop Series Quinnipiae University Hamden, CT	September 2024

COMMUNITY SERVICE

External Reviewer, Academic Quality Assessment & Development

UMass Boston Department of Curriculum & Instruction

Spring 2025 Boston, MA

Member, Project Graduation Committee

Wallingford Public Schools

2021, 2024 - Present Wallingford, CT

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Organizer, Voter Registration TableNational Voter Registration Day

2021 – Present North Haven, CT

Volunteer, Thursday Night Dinner & Craft

Community Dining Room

October 2023 - April 2024

Branford, CT

Facilitator, Quilting for Refugees Workshop

The Welcome Blanket Project

November 2019, 2021, 2022

North Haven, CT

Co-Organizer, Afterschool Coding Club

September 2018 – December 2019

Dag Hammarskjold Middle School & Rock Hill Elementary School

Wallingford, CT

TECHNOLOGY SKILLS

Multimedia Development (Acrobat, Audacity, Camtasia, Canva, Photoshop)

Learning Management Systems (Blackboard, Canvas, Moodle)

Social Media (Facebook, Flickr, Instagram, LinkedIn, Pinterest, X, Wordpress)

Web2.0 (EduBlogs, HTML, Padlet, SoundCloud, VoiceThread, Wikispaces, YouTube)

Communications (Adobe Connect, Discord, GoToMeeting, Zoom)

Project Management (Asana, Basecamp, Comindware, Confluence, Notion, Slack, Trello)

Microsoft Office (Excel, OneDrive, Outlook, PowerPoint, Sharepoint, Word)

Google Suite (Docs, Drive, Forms, Sheets, Sites, Slides)